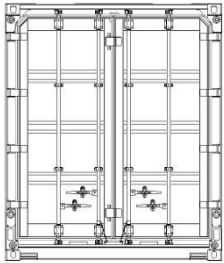


4FOLD Container Inspection Report

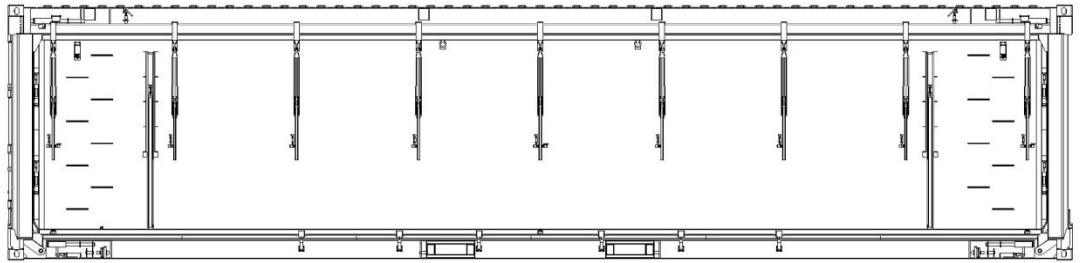
Version: 23/02/2017



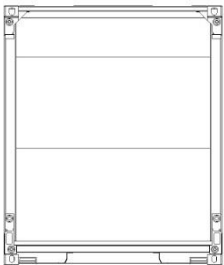
| Container Nr. | Inspection Date | Customer |
|---------------|---------------------|-------------------------------|
| --- U --- □ | | |
| Inspector | Place of Inspection | Result |
| | | OK / OK with remarks / Repair |



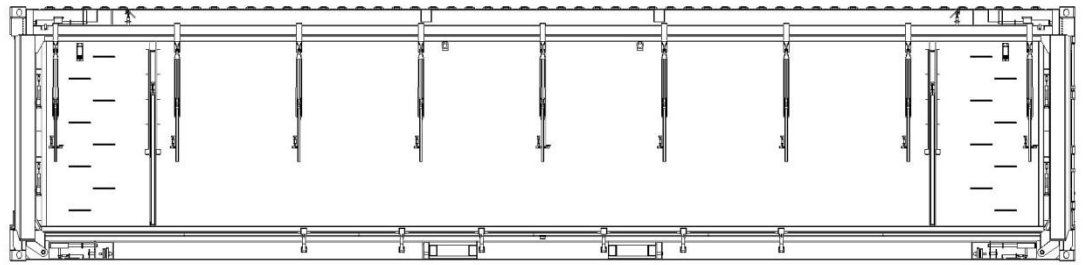
REAR



RIGHT



FRONT



LEFT

Comments: _____

_____ Signature: _____

| Type of Damage | Affected Component |
|----------------------------|---------------------|
| 1 = Broken/ cracked | A = Conrod |
| 2 = Dented | B = Bracket |
| 3 = Distorted/ bent | C = Crossmember |
| 4 = Loose/ separated | D = Door handle/bar |
| 5 = Missing | E = Weld/fastener |
| 6 = Rusted/ corroded | F = Floor |
| 7 = Damaged coating/ paint | G = Gasket |
| 8 = Replaced | H = Hinge |
| 9 = Improper repair | I = Cam/keeper |
| 0 = Debris/ dirty | J = SW-EW lock |
| | K = SW-R lock |
| | L = DTL |
| | M = Marking/decals |
| | N = Chain |
| | O = Hammer Lock |
| | P = Panel |
| | Q = 2nd securing |
| | R = Rocker |
| | S = Spring |
| | T = Toggle box |
| | U = Gasket retainer |
| | V = Raiser |
| | W = Corner Post |
| | X = Header |
| | Y = Floor Board |
| | Z = Toggle switch |



REAR



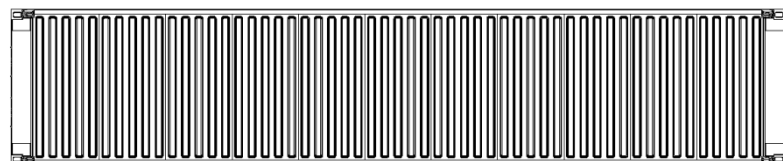
RIGHT



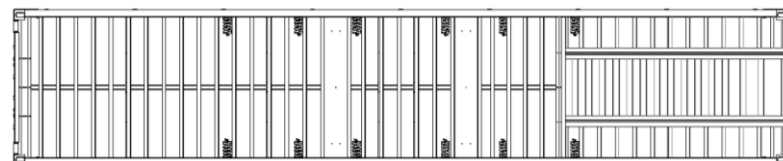
FRONT



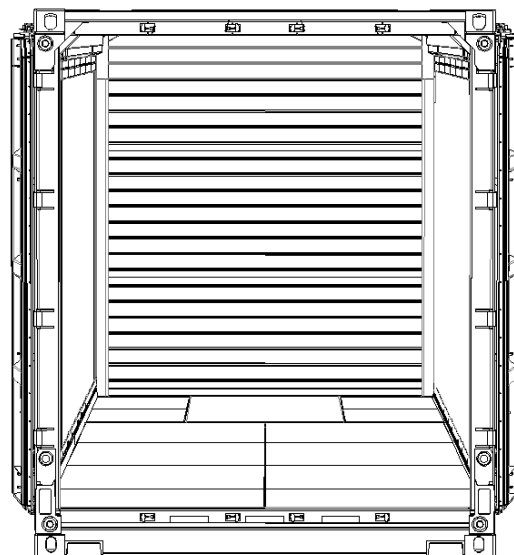
LEFT



TOP



BOTTOM



INTERIOR

Comments: _____

| Type of Damage | Affected Component |
|----------------------------|---------------------|
| 1 = Broken/ cracked | A = Conrod |
| 2 = Dented | B = Bracket |
| 3 = Distorted/ bent | C = Crossmember |
| 4 = Loose/ separated | D = Door handle/bar |
| 5 = Missing | E = Weld/fastener |
| 6 = Rusted/ corroded | F = Floor |
| 7 = Damaged coating/ paint | G = Gasket |
| 8 = Replaced | H = Hinge |
| 9 = Improper repair | I = Cam/keeper |
| 0 = Debris/ dirty | J = SW-EW lock |
| | K = SW-R lock |
| | L = DTL |
| | M = Marking/decals |
| | N = Chain |
| | O = Hammer Lock |
| | P = Panel |
| | Q = 2nd securing |
| | R = Rocker |
| | S = Spring |
| | T = Toggle box |
| | U = Gasket retainer |
| | V = Raiser |
| | W = Corner Post |
| | X = Header |
| | Y = Floor Board |
| | Z = Toggle switch |